

JUAN GESTAL

Computer Engineer - iOS Developer

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📁 PORTFOLIO

All the projects mentioned are included in my portfolio with additional information and screenshots.

<http://gestal.es/en/portfolio>

SUMMARY

I am a **Computer Engineer** from Spain with a **masters in Teaching** and **Business Administration** (MBA).

Recently I have moved to Dublin to progress in my career, taking on new projects and challenges.

I have **over ten years experience** developing software. The last six years I have been focusing on **mobile applications development**, creating numerous **iOS, Android** and **multi-platform** applications.

EDUCATION

🎓 2017 — PhD in Business Administration

University of Santiago de Compostela.

* Currently completing it.

🎓 2016 — **Master of Business Administration (MBA)**

University of Santiago de Compostela.

🎓 2015 — **Master in Teaching (PGCE Equivalent)**

University of Santiago de Compostela.

🎓 2011 — **Undergraduate Degree in Computer Science**

Pontifical University of Salamanca.

SKILLS

🍏 **iOS Development** — Objective-C, Swift, Xcode, ARKit, SpriteKit, Core ML, SQLite, XCTest, MapKit, Cocoapods, JSON, XML.

🔗 **Other Languages** — C, C++, Java, Javascript, PHP, CSS, HTML, ActionScript.

🎨 **Graphic Design** — Sketch, Adobe Fireworks, Adobe Illustrator, Pixelmator, Adobe Photoshop.

🔧 **Tools** — Xcode, Eclipse, Sublime Text, Git, Jira, Wordpress, Apache, Linux, Mac OS X.

EXPERIENCE

I taught myself to program at the age of 16. Since then, I have combined my own projects, projects as a contractor and my studies with the work of being a programmer in companies and a professor in institutes.

I love technology and I use my spare time to learn new things that allow me to add value to the professional projects I do.

NOTABLE OWN PROJECTS

📦 **PIXFANS.COM** 2007 – 2017. Tech & video game online media.

Creation, administration, editor management, advertising campaign negotiations and content writing.

★ In the year 2008, Pixfans.com won the “**20 Blogs Award**” to “**Best Technology Blog**”.

★ In the year 2010, Pixfans.com becomes the **most visited** indie video game blog in Spanish.

★ We had advertisement campaigns with leading companies in the sector: **Electronic Arts, Koch Media, Nokia...**

★ Pixfans.com served more than **65.000.000 pageviews**.

📦 **RETROMINES** 2013. iOS Game.

Retromines is a clone of the Minesweeper for iPhone and iPad.

★ Retromines reached the **Top 50** in Games Category in the **App Store** in the rankings of **Spain** and **South Korea**.

MORE OWN PROJECTS

📦 **LITTLE RED PLANE** 2017. iOS Game.
A 2D arcade game for iOS.

📦 **XABARINS NA USC** 2017. iOS Game.
An end-less running game.

📦 **UMBRELLA** 2017. iOS Game.
A super-casual game for iOS.

📦 **2PONG** 2013. iOS Game.
A Pong game for two players in the same device.

📦 **RETROMACHINE** 2012. iOS Game.
An Arkanoid clone with an interface that changes depending on the orientation of the device.

📦 **NEFICO** 2011. Android App.
An Android app that reads NFC tags and creates QR promotional codes.


★ NEFICO was part of Final Project of my degree, for wich I obtained the maximun score of 10.


📦 **Q3SQUARE** 2011. Bada App.
Server and App for Bada Smartphones that allows to send and receive geolocated messages.


📦 **SOKOBAN** 2010. Flash Game.
Remake in Flash of a classic puzzle game.

MORE OWN PROJECTS IN MY PORTFOLIO:
<http://gestal.es/en/portfolio>

CONTRACTOR PROJECTS


 **MUXIA CITY COUNCIL** 2017. Web Page.
Muxía City Council's official website with information for tourists and locals.


 **RETTDES** 2016. Web Page.
Web page created on commission for the History faculty's research department for the University of Santiago de Compostela.


 **MUXIA CITY COUNCIL APP** 2016. iOS & Android app.
Tourism app for Muxía City Council to improve tourism in the region.


 **VIMIANZO CASTLE**. 2015. iOS & Android app.

Vimianzo Castle's audioguide app.

 **HISPONA** 2015. Web Page.
Web page created on commission for the research department of the History Faculty of the University of Santiago de Compostela.

 **PARADORES** 2015. iOS App.
Application of **Paradores** of Spain. In this app I was in charge of programming some native functions for iOS.

 **LONXAMAR** 2014. Online Store.
Lonxamar is an online store of fresh fish.


 **ALLEGRA SHOP** 2014. Online Store.
Allegra Shop is an online store of branded women's clothing.

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AS A PROGRAMMER ON BEHALF OF OTHERS

 BALIDEA  9/2014 - 12/2015 IOS & MULTI PLATFORM APP DEVELOPER

During my time in Balidea I programmed iOS or multi-platform apps, using Objective-C, Phonegap and Ionic.



 **SIGUE**. 2015. iOS App.

An innovative iOS application developed for the **Galician Health Service**. It uses indoor positioning to guide premises to the consultation of their doctor.

I developed the iOS version of the app and help to improve the indoor location SDK.

 **EVENTOS SMART CORUÑA**. 2015. iOS App.



An app developed for the A Coruña City Council to inform the citizens of the city's cultural and sporting events. I participated in this project developing part of the app.

 ARA-TECH  2/2014 - 6/2014 IOS, ANDROID & PHP DEVELOPER


At Ara-Tech, I was in charge of part of the WYP app on Android and iOS. I also participated in the development of a social network of wish lists using PHP with the Symphony framework.


 **WYP** 2015. iOS & Android app.


WYP (Want Your Photo) is a social network created to share photos of events between friends.



 **MOVENDO**
 8/2012 - 6/2013
CTO, PROJECT MANAGER & IOS DEVELOPER.

In Movendo, I was responsible for the technological part of the company, reviewing the developments and managing the subcontractors of other companies. I also programmed applications and performed graphic design tasks for the interfaces and commercial presentations.

 **NÁIS DO MUNDO** 2013. iOS app.
An app to facilitate communication between doctors and immigrant women

 **RIBADEO GASTRONÓMICO** 2013. iOS app.
Ribadeo Gastronómico is an app to keep abreast of the events that take place in the local holidays of the town of Ribadeo and to discover the gastronomic offers of the different places.

 **APP OF THE CITY COUNCIL OF CULLEREDO** 2013. iOS app.
The mobile app of the **City Council of Culleredo** allows the citizens to be informed of what happens in the locality.

 **PLEXUS**
 9/2011 - 6/2012
IOS & PHP DEVELOPER

Plexus was the first company for which I worked as a programmer, and in it I carried out my first iOS project, although I had already programmed for other mobile systems such as Android, Bada or WebOS.

In Plexus I also participated in programming a comparative platform of hotels in PHP as well as another platform that tracked the online reputation of companies online.

In the commercial field, I also set up an agreement between the business and a local hospital to install networks for the hospital.

 **EL CORREO GALLEGO** 2011. iOS App.
Mobile app to read a newspaper.



AS A TEACHER

 **CASTRO DA UZ**
INSTITUTE OF SECONDARY EDUCATION
 5/2017 - 6/2017
IT TEACHER



Subjects: Operating Systems, Office Automation and Technology.

 **URBANO LUGRIS**
INSTITUTE OF SECONDARY EDUCATION
 2/2017 - 4/2017
IT TEACHER

Subjects: LAN Networks and regulation of telecommunication infrastructures.

 **PREMIR ACADEMY**
ACADEMY FOR OPPONENTS
 10/2016 - 12/2016
IT TEACHER

Subjects: Hardware and Introduction to Computer Science.

 **SAN CLEMENTE**
INSTITUTE OF SECONDARY EDUCATION
 12/2014 - 1/2015 & 2/2015 - 4/2015
IT TEACHER


Module: Multi-platform app development.

LECTURES

I have lectured on IT topics at the University of Vigo, the University of Santiago de Compostela, the Carlos III University of Madrid, the Center for New Technologies of Galicia among other institutes.

OTHER EXPERIENCE


RTVG

 9/2012 – 3/2014

TECHNOLOGY EXPERT

Regular collaborator to the radio IT Program "Banda Ancha" of RTVG.

RED KAMPUS

 9/2006 – 6/2007

HEAD OF COMMERCIAL AREA

Head of the commercial area of the University of La Coruña. Commercial work and organisation of events dedicated to students.

OTHER COURSES

 2014 (60h) – **iOS Development Course** @ *Centre of New Technologies of Galicia.*

 2014 (80h) – **Object-Oriented Analysis and Design with UML and Java Course** @ *Centre of New Technologies of Galicia.*


 2013 (40h) – **Mobile HTML5 App Development Course** @ *Microsoft IT.*

 2012 (40h) – **Japanese Initiation Course** @ *University of Santiago de Compostela.*


 2008 (25h) – **.NET Course** @ *Raona (Microsoft Gold Partner).*

LANGUAGES

 **SPANISH** and **GALICIAN** – Native languages.


 **ENGLISH** – Fluent English.

I regularly read technical books, magazines and technological news in English. I program using English names and am linguistically confident in the field of computer science.

 **PORTUGUESE** – Due to its similarity with Galician, I can have fluent conversations in Portuguese.

OTHER DATA

 Full Driving Licence holder.

 Hobbies: Playing chess, playing soccer, reading books and programming retro games.